

## Example: Oil refinement (Modellin )



## Example: In the Marketplace

We want to buy suitable amounts of potatoes, spinach and poultry

per 100g	Potatoes	Spinach	Poultry
Cost / cents	10	15	40
Protein / g	2	3	20
Carbohydrate /g	18	3	0
Calcium / mg	7	83	8
Iron / mg	0.6	2	1.4
Vitamin A / I.U.	0	7300	80

- Daily minimum requirements: 65g of protein, 90g of carbohydrate, 200mg of calcium, 10mg of iron, and 5000 I.U. of Vitamin A
- Optimization: Spend as less money as needed to satisfy all the requirements



```
Example: In the Marketplace (Xpress II)
   TAB := [20,
                        3, 2,
                Ο,
                       3, 18,
                8,
                        83, 7,
                1.4,
                       2, 0.6,
                    7300, 01
               80,
    REQ := [65, 90, 200, 10, 5000]
    PRICE:= [40, 15, 10]
    MinPrice := sum(p in IP) PRICE(p) * x(p)
    forall(i in II)
     sum(p in IP) TAB(i,p) * x(p) >= REQ(i)
    minimize(MinPrice)
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```



```
writeln("Objective: ", getobjval)
forall(p in IP)
write("Product",p,":",getsol(x(p))," ")
writeln
```

end-model

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## Example: In the Marketplace (dual LP)

 $+8y_3$   $+1.4y_4$ 

 $+80y_5 \leq 40$ 

< 10

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 $+2y_4$   $+7300y_5$  < 15

 $y_1, y_2, y_3, y_4, y_5 \geq 0$ 



#### Theorems of Complementary Slackness

Let (P) and (D) be a the following primal-dual pair of LPs:

(P)  $\max\{c^T x \mid Ax \le b\}$  (D)  $\min\{u^T b \mid u^T A = c^T, u \ge 0\}.$ 

Theorem of weak complementary slackness: Let  $\overline{x}$  and  $\overline{u}$  be feasible solutions of (P) and (D). Then they are optimal if and only if:

$$\overline{u}_i > 0 \Longrightarrow A_i, \overline{x} = b_i \qquad \forall i$$

Theorem of strong complementary slackness: If there exist feasible solutions for both (P) and (D) then there exist optimal solutions  $\overline{x}$  and  $\overline{u}$  with:

$$\overline{u}_i > 0 \Longleftrightarrow A_i, \overline{x} = b_i \qquad \forall i.$$

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#### **Optimization** Problems



## Polyhedrons

- Definition: The set  $P^{=}(A, b) = \{x \in R^n \mid Ax = b, x \ge 0\}$  is called polyhedron. If the set is bounded we call it polytope.
- Polyhedrons are convex, i.e.  $x, y ∈ P^{=}(A, b) \Longrightarrow \lambda x + (1 \lambda)y ∈ P^{=}(A, b), \forall 0 ≤ λ ≤ 1.$
- $x \in P^{=}(A, b)$  is called vertex if it cannot be build as a proper convex combination of  $y, z \in P^{=}(A, b)$ .

## Basic Theorems on Polyhedrons

- Let  $P^{=}(A, b) \neq \emptyset$ .  $P^{=}(A, b)$  is a polytope iff  $\nexists d \ge 0$  with Ad = 0.
- x ∈ P<sup>=</sup>(A, b) is vertex iff the columns of A corresponding to the positive entries of x are linearly independent. The number of vertices is finite and if P<sup>=</sup>(A, b) ≠ Ø there is at least one vertex.
- Let  $P^{=}(A,b) \neq \emptyset$  and V the set of verticies. Then any  $x \in P^{=}(A,b)$  can be written as

$$x = \sum_{v_i \in V} \lambda_i v_i + d$$

with  $\lambda_i \ge 0$ ,  $\sum \lambda_i = 1$ ,  $d \ge 0$  and Ad = 0.

 Given the program (P): max{c<sup>T</sup>x | Ax = b, x ≥ 0} with P<sup>=</sup>(A, b) ≠ Ø. Then either (P) is unbounded or one of the vertices of P<sup>=</sup>(A, b) is an optimal solution of (P).

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## Vertices and basic solutions

Let  $P^{=}(A, b)$  be a polyhedron with rank(A) = m < n and  $x \in P$ . x is vertex of  $P^{=}(A, b)$  if and only if x is a basic feasible solution

 We could simply calculate all basic solutions and evaluate them - but there are exponentially many: <sup>n</sup>/<sub>m</sub>

# Revised Simplex

Input: Problem data: A, b, c and feasible solution: B,  $A_B^{-1}, \, \overline{b}$  Output: Solution of  $\max\{c^Tx \mid Ax=b, x \geq 0\}$ 

(1) BTRAN (Calculate shadow prices)  $\pi^T := c_B^T A_B^{-1}$ 

(2) PRICE (Price out) Compute the reduced costs coefficients

 $\overline{c}_j := (c_N^T)_j - \pi^T A_N e_j \text{ for } j = 1, \dots, n-m$ 

and choose an index s with  $\overline{c}_s > 0$  (otherwise stop: optimal)

- (3) FTRAN (Generate pivot-column)  $\overline{d} := A_B^{-1} A_{.s}$
- (4) CHUZR (Ratio Test)  $\lambda_0 := \min\{\frac{\overline{b}_i}{\overline{d}_i} \mid \overline{d}_i > 0, i = 1, \dots, m\}$ Choose index r with  $\overline{d}_i > 0$  and  $\frac{\overline{b}_i}{\overline{d}_i} = \lambda_0$  (otherwise stop: unbounded)
- (5) WRETA (Update) Update the basis  $B, A_B^{-1}, \overline{b}$  and goto (1)

## Simplex al orithm - main idea

- Idea of the Simplex-Method: start from one vertex and jump to a neighbour vertex with a better objective value until we reach the optimum
- How can we go from one vertex to another? Just replace one index in B!
- Two important things: choose a series of basic feasible solutions and increase (more exactly: do not decrease) objective value in each step

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#### Summary of the primal simplex

- Optimal solution always on a vertex corresponding to a basic feasible solution
- Two sets B, N of indices, variables in N fixed
- Exchanging two indices in each step which corresponds to moving to a neighbour vertex
- Calculate the shadow prices  $\pi$  and compare with objective vector c to see, if and in which direction the objective function gets better
- Always feasible and work towards optimality

## Open questions

- Prove that algorithm terminates (problem: degeneracy  $\Rightarrow$  cycling)
- How to get a feasible basis (phase I)?
- Which index i with  $p_i > c_i$  to choose?  $\Rightarrow$  pricing-strategies
- How can we efficiently treat bounds, slack variables, sparsity, matrix decompositions, updates?
- What about stability? How to avoid basis matrices with a bad condition (close to singularity)?

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## Findin a feasible start basis

- Two phases. In phase I we solve the problem  $\min\{\sum_i s_i \mid Ax + s = b, x, s \ge 0\}$  starting with the feasible basis s = b, x = 0.
- If optimal solution has solution  $s \neq 0$  the original problem is infeasible, else x is feasible for it (goto phase II).
- Problem: needs many iterations, whole basis must be exchanged at least once

# Basics of the dual simplex

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- Definition. A basis  $A_B$  of A is called primal feasible if  $A_B^{-1}b \ge 0$ , and dual feasible if the reduced costs  $\overline{c} = c_N^T c_B^T A_B^{-1} A_N \le 0$ .
- The corresponding basic solution x ( $x_B = A_B^{-1}b$ and  $x_N = 0$ ) is called primal feasible, and the basic solution  $u^T = c_B^T A_B^{-1}$  is called dual feasible.
- Theorem. Let  $P = \{u \mid u^T A \ge c^T\}$ . The vector u is a vertex of P if and only if u is a dual feasible basic solution.
- Corollary. A basis  $A_B$  is optimal if and only if it is both primal feasible and dual feasible.

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# Dual Simplex

Input: Problemdata: A, b, c and dual feasible basis: B,  $A_B$ Output: Solution of  $\max\{c^Tx \mid Ax = b, x \ge 0\}$ (1) If  $\overline{b} = A_B^{-1}b \ge 0$  stop (current solution optimal)

- (2) Choose an index r satisfying  $\overline{b}_r < 0$ .
- (3) (Generate pivot-row)  $w_N^T = e_r^T A_B^{-1} A_N = \overline{A}_r.$
- (4) If  $w_N \ge 0$  stop (dual problem unbounded)
- (5) Compute λ<sub>0</sub> := min{ <sup>c<sub>j</sub></sup>/<sub>w<sub>j</sub></sub> | w<sub>j</sub> < 0, j = 1,...,n-m} and choose an index s with λ<sub>0</sub> = <sup>c<sub>s</sub></sup>/<sub>w<sub>s</sub></sub>
- (6) Compute  $d = A_B^{-1} A_{.q_s}$

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(7) Update the basis and goto (1)

## Summary of the dual simplex

- Applying the dual algorithm to (P) is the same as applying the primal algorithm to (D)
- The dual of the dual is the primal again
- Feasible solutions of (P) and (D) bound one another
- Primal: first choose entering index, then decide which index has to leave the basis
- Dual: first choose leaving index, then decide which index has to enter the basis

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# Differences primal - dual simplex

- Dimensions of variables different: m and n
- Can solve the problem with either one, can have completely different behaviour (# of iterations)
- Adding a variable in (P): keep feasibility.
- Adding a variable in (D): loose feasibility!
- Adding a constraint in (D): keep feasibility.
- Adding a constraint in (P): loose feasibility!

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