

# A Betweenness Approach for Solving the Linear Arrangement Problem

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Joint work with  
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Aussois, January 16th, 2009

# Outline

- 1 Linear Arrangement Problem
- 2 Lower Bounds
- 3 Betweenness Approach
- 4 Branch-and-Cut Algorithms
- 5 Computational Results
- 6 Outlook

# Definition

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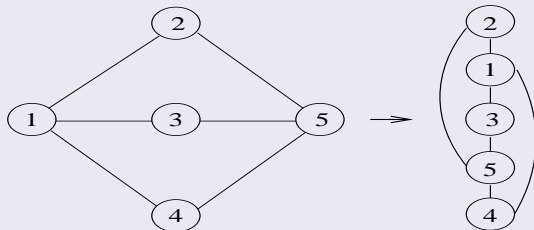
$$\sum_{(i,j) \in E} |\pi(i) - \pi(j)|.$$

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## Example

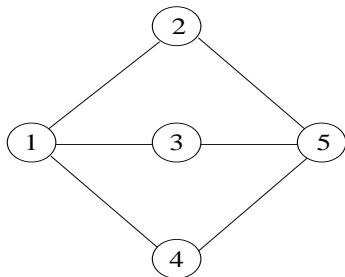


We call the minimum  $lap(G)$ . Here  $lap(G) = 10$ .

# Combinatorial Lower Bounds I

Degree Lower Bound, Petit (2003)

$$LB_D = \frac{1}{2} \sum_{i \in V} \lfloor (\deg(i) + 1)^2 / 4 \rfloor$$

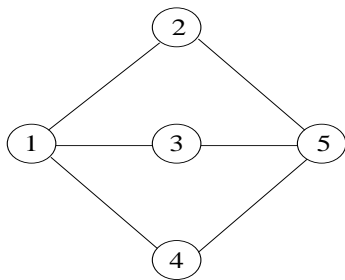


$$LB_D = \frac{1}{2}(4 + 4 + 2 + 2 + 2) = 7$$

## Combinatorial Lower Bounds II

## Edge Lower Bound, Petit (2003)

At most  $(n - 1)$  edges with distance 1,  $(n - 2)$  with distance 2, etc.



$$LB_E = 4 \times 1 + 2 \times 2 = 8$$

# Eigenvalue Lower Bound

## Eigenvalue Lower Bound, Juvan, Mohar (1992)

The  $n \times n$  Laplacian matrix  $L(G)$  of  $G$  is defined as:

$$L(G)_{i,j} := \begin{cases} \deg(i) & i = j \\ -1 & (i,j) \in E \\ 0 & \text{otherwise.} \end{cases}$$

$$\text{LB}_{\text{JM}} = \lceil (\lambda_2(n^2 - 1)/6) \rceil$$

$$L(G) = \begin{pmatrix} 3 & -1 & -1 & -1 & 0 \\ -1 & 2 & 0 & 0 & -1 \\ -1 & 0 & 2 & 0 & -1 \\ -1 & 0 & 0 & 2 & -1 \\ 0 & -1 & -1 & -1 & 3 \end{pmatrix}$$

$$\lambda_2 = 2 \quad \Rightarrow \quad \text{LB}_{\text{JM}} = \lceil (2(5^2 - 1)/6) \rceil = 8$$



# Comparison of the Bounds

Name	$n$	$m$	UB	LB <sub>JM</sub>	LB <sub>E</sub>	LB <sub>D</sub>
gd95c	62	144	506	37	250	292
gd96b	111	193	1416	42	276	702
gd96c	65	125	519	37	186	191
gd96d	180	228	2391	418	277	595

# Linear Programming Bound

Amaral, Caprara, Letchford, Salazar (2007)

Introduce distance variables  $d_{ij}$  and solve:

$$\min \sum_{(i,j) \in E} d_{ij}$$

$$s.t. \quad \sum_{(i,j) \in E(G')} d_{ij} \geq lap(G'), \quad G' \text{ subgraph of } G$$

$$d_{ij} \geq 1, \quad (i, j) \in E,$$

where  $lap(G')$  is known, for example for  $G'$  stars, cliques, etc.

Note: Separation can be done in the complete graph after computing shortest paths on the  $d_{ij}$ -values.

# Betweenness Approach

## Indicators

For each triple  $i, k, j$ ,  $(i, j) \in E$ ,  $k \in V \setminus \{i, j\}$  and each order  $\pi$   $\chi_{ikj}^\pi$  indicates whether  $k$  lies between  $i$  and  $j$  in  $\pi$ :

$$\chi_{ikj}^\pi := \begin{cases} 1 & \pi^{-1}(i) < \pi^{-1}(k) < \pi^{-1}(j) \quad \text{or} \\ & \pi^{-1}(i) > \pi^{-1}(k) > \pi^{-1}(j) \\ 0 & \text{otherwise.} \end{cases}$$

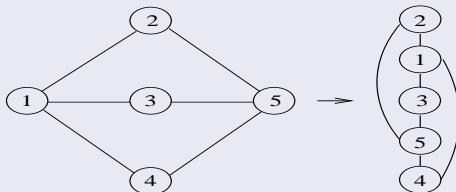
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## Example



Here:  $\chi_{132}^\pi = 0$  and  $\chi_{235}^\pi = 1$

# Reformulation of the Problem

## Computing the distances

$$|\pi^{-1}(i) - \pi^{-1}(j)| = 1 + \sum_k \chi_{ikj}^{\pi}$$

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## Linear Arrangement Problem

$$\min_{\pi \in S(n)} \sum_{(i,j) \in E} (1 + \sum_k \chi_{ikj}^\pi) = m + \min_{\pi \in S(n)} \sum_{(i,j) \in E} \sum_{k \in V} \chi_{ikj}^\pi.$$

# Branch-and-Cut based on Consecutive Ones

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## Writing $x$ as matrix

We define a matrix  $M(x) \in \{0, 1\}^{2m \times n}$  like follows:

$$M(x)_{r,k} := \begin{cases} 1 & k = i \text{ and } r = r(i, j) \text{ or} \\ & k = j \text{ and } r = r(i, j) + m \\ 0 & k = j \text{ and } r = r(i, j) \text{ or} \\ & k = i \text{ and } r = r(i, j) + m \\ x_{ikj} & \text{otherwise,} \end{cases}$$

where  $r(i, j)$  denotes the edge with endnodes  $i$  and  $j$ .



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## Observation

$x$  is a feasible betweenness vector if and only if  $M(x)$  has the *consecutive ones property for rows*.

# Transformation into a Consecutive Ones Problem

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By solving the *Weighted Consecutive Ones Problem* with weights

$$w_{r,k} := \begin{cases} n & k = i \text{ and } r = r(i, j) \text{ or} \\ & k = j \text{ and } r = r(i, j) \\ -1 & \text{otherwise,} \end{cases}$$

we can solve the Linear Arrangement Problem.

# Branch-and-Cut based on Betweenness-Variables

## Betweenness Polytope

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## Observations

- Like in the  $d_{ij}$ -formulation: Let  $G' \subset G$ . Each valid inequality for  $P_{BTW}^{G'}$  is valid for  $P_{BTW}^G$ .
- For special graphs (stars, cliques, cycles, ...) we know inequalities derived from the  $d_{ij}$ -formulation.

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## 3-Star

$$d_{12} + d_{13} + d_{14} \geq 4$$

↓

$$x_{132} + x_{142} + x_{123} + x_{143} + x_{124} + x_{134} \geq 1$$

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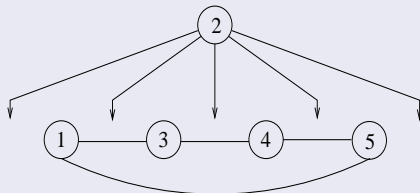
## Note

The triangle equations could be easily separated but they only exist if the corresponding triangle is part of  $G$ .

# Relation to the Cut-Polytope I

## Observation

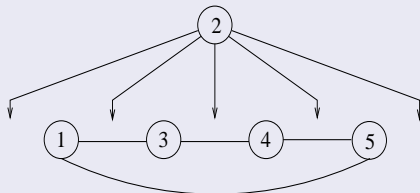
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## Consequence

The projection of  $P_{BTW}^G$  onto the variables  $x_{ikj}$  for a fixed node  $k$  is isomorphic to the cut polytope  $P_{CUT}^{G'}$  with  $G' = G \setminus \{k\}$ .

# Relation to the Cut-Polytope II

Jünger, Reinelt, Rinaldi (1998)

Consider an LP-solution over the semimetric polytope of a connected graph  $G(V, E)$ . For each missing edge  $e = uv \notin E$  lower and upper bounds of the (artificial) LP value  $\bar{x}_e$  are given by

$$\xi_l = \max \{ \bar{x}(F) - \bar{x}(P \setminus F) - |F| + 1 \mid P(u, v)\text{-path}, F \subseteq P, |F| \text{ odd} \}$$

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Consequence

All separation procedures for the betweenness polytope can be extended to the complete graph by shortest path computations.

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## 3-Star Inequality

$$x_{ikj} + x_{ilj} + x_{ijk} + x_{ilk} + x_{ijl} + x_{ikl} \geq 1$$

can be written as the sum of the triangle equation

$$x_{jlk} + x_{kjl} + x_{jkl} = 1$$

and 3 odd-cycle inequalities

$$x_{ilk} + x_{ilj} - x_{jlk} \geq 0$$

$$x_{ijk} + x_{ijl} - x_{kjl} \geq 0$$

$$x_{ikl} + x_{ikj} - x_{jkl} \geq 0$$

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## Feasibility Test

Instead of an IP-formulation we use the PQ-Tree-Algorithm (Booth, Lueker, 1976) as feasibility test. If an integer solution is not feasible we derive a weak but violated inequality.

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- Enumerate all triangle inequalities
- Enumerate all 5-star inequalities
- Separate bigger stars heuristically

# Comparison of Root Bounds

Name	$n$	$m$	UB	$LB_{LP,d_{ij}}$	$LB_{WCOP}$	$LB_{BTW}$
gd95c	62	144	506	442	489	506*
gd96b	111	193	1416	1275	899	1396
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gd96d	180	228	2391	2021	1077	2357

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- Using general cut generation like target-cuts or mod- $k$ -cuts
- Using the knowledge on separating procedures for max-cut (for example shrinking)
- Better branching rules
- Behaviour of our code on planar graphs